

Andy Hass – Animator  
San Francisco, CA  
[andy@andyhass.com](mailto:andy@andyhass.com)

---

Experience **Dec 2007- Feb 2008** **The Orphanage, Inc. – San Francisco, CA**

Animator

- Animated the title character in several shots on the feature *Iron Man*

**April – October 2007** **Palma VFX – San Francisco, CA**

Freelance Animator

- Animated several quadruped animals on a project for the toy company Mattel.
- Created keyframe animation to blend with existing mo-cap data for a sports game.
- Animated stylized characters from the kids' show Viva Piñata.

**Summer 2004** **School of Visual Art & Design - Collegedale, TN**

Character Animator

- Apprenticed under former Disney animation director Hendel Butoy.
- Worked in a team environment on two short animated films.

2003-2004 Web Designer Webpros - Collegedale, TN

2000-2004 Web Admin SAU Online Learning - Collegedale, TN

---

Education **2004-2006** **Academy of Art University - San Francisco, CA**

- MFA, 3D Character Animation (in progress)
- Completed series of animation courses taught by Pixar animators.

**2000-2003** **Southern Adventist University - Collegedale, TN**

- BS, Character Animation
  - Finished 4-year degree in 3.5 years with two additional minors.
- 

Skills CG & traditional animation, storyboarding, character design & setup, modeling, graphic design, web design, photography, figure drawing, sound design, light script-driven environment & object-oriented programming experience.

---

Software **Maya:** Six years experience - primarily in character animation; expert knowledge of Maya's animation tools; rigorous experience in polygon modeling, character setup, and rendering; familiar with MEL scripting in regards to animation, modeling, and rigging.

---

References Gladly provided upon request.